

OSTwoDevManJavaNewMarshaller

Creating a new SAML Object Marshaller

Create a class that extends `org.opensaml.common.impl.AbstractSAMLObjectMarshaller` and meets the following guidelines:

- Create a public, no argument, constructor that invokes `super()`.
- Override `marshallAttributes(XMLObject, Element)` if you need to marshal information from the SAMLObject into attributes on the given DOM Element
- Override `marshallElementContent(SAMLObject, Element)` if you need to marshal information from the SAMLObject into the DOM Element's content. Use the `XMLHelper#appendTextContent(Element, String)` method to add your string content to the Element.
- Ensure that your Marshaller is stateless

Additional Configuration

If your class requires additional configuration information this can be provided in the [OpenSAML configuration file](#); refer to the *Extending the ObjectProvider* section for more information.